



St James'
Church of England
Primary School

End of year 1 Expectations

The 'end of year expectations' are taken from the National Curriculum for year 1. If you witness your child showing an ability to meet any of these, then record the WOW voucher and send them in to school. This evidence will be used to help us build a picture of what they can do. Thank you

Reading

1	Speedily read all basic phoneme/graphemes
2	Read accurately by blending known GPCs
3	Read common exception words
4	Read common suffixes
5	Read multi-syllable words containing known GPCs
6	Read contractions and understand use of apostrophe
7	Retell familiar stories and traditional tales
8	Recognise and join in with predictable phrases
9	Recite some poetry by heart
10	Understand texts based on prior knowledge or provided information
11	Correct inaccurate reading by check for sense
12	Discuss the significance of title and events
13	Make inferences on the basis of what is said and done
14	Make predictions based on reading so far
15	Explain clearly understanding of what is read to them

GPC = Grapheme Phoneme Correspondence

Writing

1	Spell words using the standard phonemes
2	Spell common exception words
3	Spell the days of the week

4	Name the letters of the alphabet in order
5	Understand spelling rules for adding 's'
6	Use suffixes -ing, -ed, -er and -est
7	Sit and hold writing implement correctly
8	Begin to form lower-case letters correctly
9	Form capital letters
10	Form digits 0-9
11	Compose a sentence orally before writing
12	Sequence sentences to form short narratives
13	Read writing aloud audibly and clearly
14	Leave spaces between words
15	Join words and clauses using 'and'

Mathematics

1	Count to and across 100 from any number
2	Count, read and write numbers to 100 in numerals
3	Read and write mathematical symbols: +, - and =
4	Identify "one more" and "one less"
5	Use number bonds and subtraction facts within 20
6	Add and subtract 1-digit and 2-digit numbers to 20, including zero
7	Recognise, find and name a half
8	Recognise, find and name a quarter
9	Measure and begin to record length, mass, volume and time
10	Recognise and know the value of all coins and notes
11	Use language to sequence events in chronological order
12	Recognise and use language relating to dates
13	Tell the time to the half-hour, including drawing clocks
14	Recognise and name common 2-D shapes
15	Recognise and name common 3-D shapes